

# Patrol Staffing Assessment Completed By Peter Bellmio – pbellmio@gmail.com

January 2016

### **Goals for the Assessment**

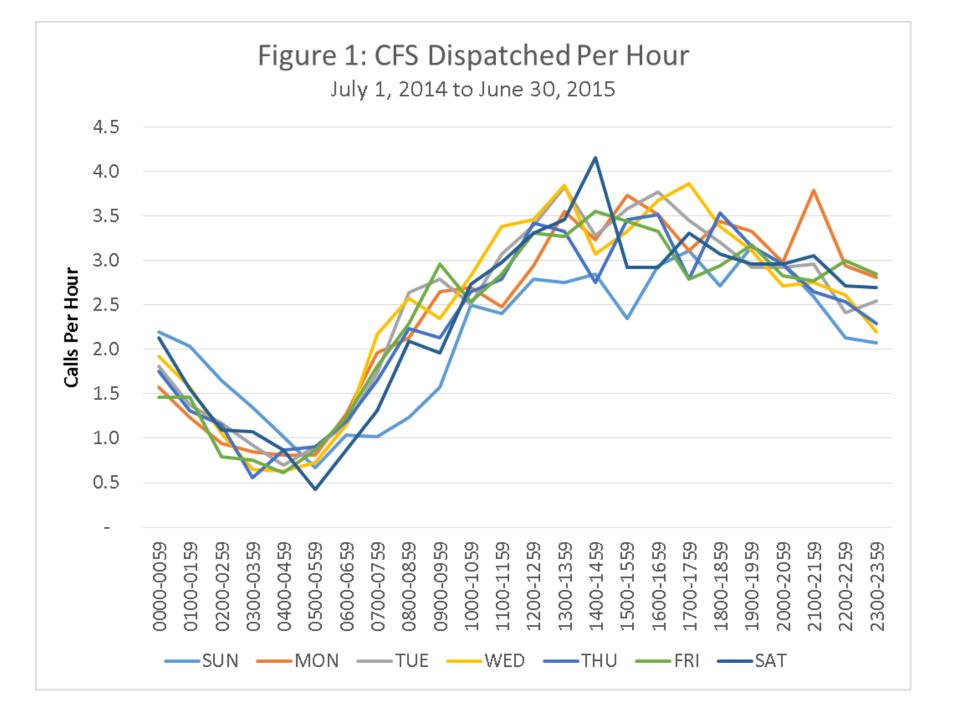
- > Use CAD data to measure patrol workload.
- ➤ Identify opportunities to reduce workload and staffing requirements.
- Analyze time spent on by patrol officers handling calls for service by hour of day and day of week.
- ➤ Calculate a Shift Relief Factor and Vacancy rate taking into account training requirements that may be included in the City's agreement with the US Department of Justice.

### **Goals for the Assessment**

- ➤ Determine staffing needed in patrol for implementation of Neighborhood Policing.
- ➤ Identify changes that need to be made to make better use of patrol staff time.
- Make recommendations on staffing issues outside patrol that will impact the implementation of Neighborhood Policing.

# **Measuring Patrol Workload**

- ➤ Determine the current role of patrol in providing police service.
- Assess the level of proactive time needed by patrol officers to expand their role in service delivery as part of Neighborhood Policing.
- ➤ Evaluate the quality of data captured on calls for service, officer initiated activity and proactive patrol work.



## **Prioritization of Calls For Service**

July 1, 2014 to June 30, 2015

Code	Number	Percent
Priority 1	8,767	44.6%
Priority 2	6,069	30.9%
Priority 3	4,374	22.2%
Priority 4	280	1.4%
Blank	169	0.9%

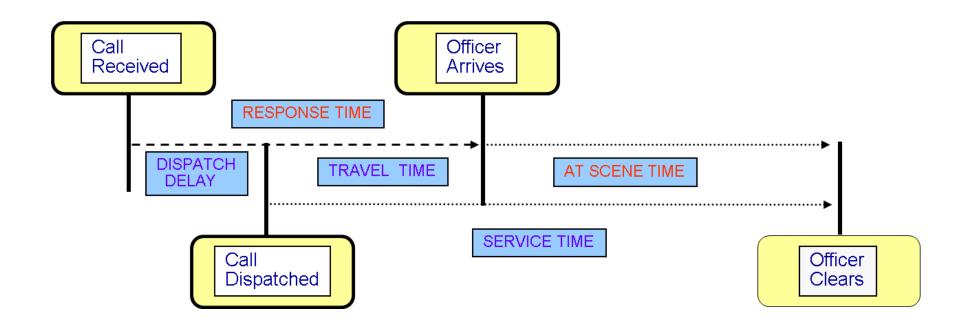
- Assigning priority to calls began in June of 2015.
- Too many calls are coded as emergencies which should be crimes against persons in progress or other threats to people.
- Because the vast majority of crimes in Ferguson involve property loss, not enough calls are coded as priority 4.

Table 1: Top 50 Call Types By Priority - 2014										
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Call Type	Priority 1	Priority 2	Priority 3	Priority 4	Total					
7140 SICK CASE /	2656	0	0	0	2656					
4230 DISTURBANCE	0	2246	0	0	2248					
7100 ALARM /	2112	0	0	0	2115					
2120 STEALING /	0	458	842	0	1300					
7191 SUSP PERS /	1095	0	0	0	1096					
7125 ACC NO INJ /	0	960	0	0	963					
2120 STEALING /	0	0	842	0	842					
7130 ANIMAL /	0	0	502	0	506					
7193 SUSP VEH /	0	466	0	0	468					
4260 PROP DMG /	0	0	445	0	446					
2140 NOISE / IN	0	407	0	0	407					
4210 WEAPON / IN	381	0	0	0	381					
7180 JUVENILE /	0	0	370	0	371					
2110 BURGLARY /	367	0	0	0	369					
7160 ASSIST OTH /	0	361	0	0	363					
2900 FIRE / IN	290	0	0	0	290					
7198 CHECK THE	0	0	287	0	288					
7145 LIFETHREAT /	265	0	0	0	265					
7105	257	0	0	0	258					
7224 MOTORIST	0	234	0	0	252					
7170 HAZARD /	0	242	0	0	247					
7240 MISSING /	0	205	0	0	206					
2110 BURGLARY /	200	0	0	0	200					
7229 911 VERIFY /	0	0	199	0	200					
7141	0	177	0	0	177					
4234 DOMESTIC /	175	1	0	0	176					
7193 SUSP VEH /	173	0	0	0	173					
7199 STAND BY TO	168	0	0	0	169					
3120 FRAUD / NOT	0	0	164	0	164					
1140 ASSAULT /	156	0	0	0	157					
7121 ACC W/INJ /	155		0	0	155					
1140 ASSAULT / IN	144	0	0	0	144					

# **Units Dispatched to CFS**

Calls Dispa	tched Per	Day						
Hour	SUN	MON	TUE	WED	THU	FRI	SAT	AVG
12M-4AM	7.2	4.6	5.3	5.2	4.8	4.5	5.9	5.3
4AM-8AM	3.8	4.8	4.5	4.7	4.6	4.5	3.5	4.3
8AM-!2N	7.7	10.0	11.0	11.1	9.8	10.6	9.8	10.0
12N-4PM	10.7	13.5	14.1	13.7	13.0	13.6	13.8	13.2
4PM-8PM	11.9	13.4	13.4	14.0	13.0	12.2	12.3	12.9
8PM-12M	9.8	12.5	10.8	10.3	10.4	11.4	11.4	11.0
Total	51.1	58.8	59.1	59.1	55.6	56.9	56.6	56.7
Units Dispa	atched to (	Calls for Se	rvice Per D	l ay				
Hour	SUN	MON	TUE	WED	THU	FRI	SAT	AVG
12M-4AM	13.0	11.5	13.6	11.2	9.7	9.7	13.6	11.7
4AM-8AM	6.0	7.1	7.0	6.6	6.8	5.6	4.9	6.3
8AM-!2N	6.9	12.1	10.9	14.3	9.9	9.6	10.3	10.6
12N-4PM	11.9	13.5	15.9	17.8	14.2	14.2	14.1	14.5
4PM-8PM	20.2	21.2	19.2	21.0	19.7	19.4	18.5	19.9
8PM-12M	18.7	21.3	20.2	19.5	18.3	21.3	22.7	20.3
Total	76.6	86.7	86.8	90.5	78.6	79.8	84.2	83.3
Units Dispa	atcherd Pe	r Call Per D	ay					
Hour	SUN	MON	TUE	WED	THU	FRI	SAT	AVG
12M-4AM	1.8		2.6	2.1	2.0	2.2	2.3	2.2
4AM-8AM	1.6	1.5	1.6	<b>-</b>		1.2	1.4	1.4
8AM-!2N	0.9	1.2	1.0	1.3	1.0	0.9	1.1	1.1
12N-4PM	1.1	1.0	1.1	1.3	1.1	1.0	1.0	
4PM-8PM	1.7	1.6	1.4		1.5	1.6	1.5	
8PM-12M	1.9	1.7	1.9	1.9	1.8	1.9	2.0	
Total	1.5	1.5	1.5	1.5	1.4	1.4	1.5	1.5

# **Measuring Service Time Per Call**



## **Estimated FPD Service Time**

Units Disp	atcherd Pe	er Call Per D	ay					
Hour	SUN	MON	TUE	WED	THU	FRI	SAT	AVG
12M-4AM	1.8	2.5	2.6	2.1	2.0	2.2	2.3	2.2
4AM-8AM	1.6	1.5	1.6	1.4	1.5	1.2	1.4	1.4
8AM-!2N	0.9	1.2	1.0	1.3	1.0	0.9	1.1	1.1
12N-4PM	1.1	1.0	1.1	1.3	1.1	1.0	1.0	1.1
4PM-8PM	1.7	1.6	1.4	1.5	1.5	1.6	1.5	1.5
8PM-12M	1.9	1.7	1.9	1.9	1.8	1.9	2.0	1.9
Total	1.5	1.5	1.5	1.5	1.4	1.4	1.5	1.5
Elapsed Se	ervice Time	Per Call Pe	er Day					
Hour	SUN	MON	TUE	WED	THU	FRI	SAT	AVG
12M-4AM	34.0	1	32.5	37.5	47.3		24.0	34.8
4AM-8AM	38.2	32.3	46.6	38.7	38.0	40.6	38.7	39.0
8AM-!2N	30.0	30.2	31.4	34.3	33.9	39.1	36.7	33.7
12N-4PM	30.3	31.6	38.2	34.8	34.0	32.2	35.7	33.8
4PM-8PM	28.7	37.9	39.4	38.6	33.7	32.7	28.3	34.2
8PM-12M	30.1	35.0	35.0	31.8	33.7	28.7	31.9	32.3
AVG	31.9	33.3	37.2	35.9	36.8	34.7	32.5	34.6
Service Ti		for All Uni		1				
Hour	SUN	MON	TUE	WED	THU	FRI	SAT	AVG
12M-4AM	61.0	82.8	83.5	80.2	96.3	76.2	55.6	76.4
4AM-8AM	60.8	47.0	72.9	54.8	55.6	50.3	54.8	56.4
8AM-!2N	26.7		31.2	44.2	34.2			35.6
12N-4PM	33.6	1	43.0	45.2	37.3		36.4	37.2
4PM-8PM	48.8	59.8	56.6	57.7	51.0	51.7	42.7	52.7
8PM-12M	57.6	59.6	65.0	60.4	59.1	53.3	63.3	59.8
Total	47.8	49.2	54.6	55.1	51.9	48.7	48.3	50.8

## **Analysis of Officer Availability for Duty**

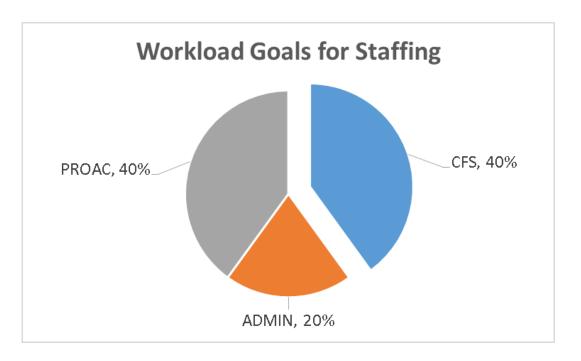
Table 3: Analysis of C	Officer Lost Ti	m e		
Leave Type	Hours	Total Shifts	Shifts Per Officer	Hours Per Officer
Vacation	2570.5	214.2	8.2	98.9
Light Duty	1688.0	211.0	8.1	97.4
Sick	1305.0	108.7	4.2	50.2
Comp Time Used	1159.3	96.6	3.7	44.6
Personal Leave	220.0	18.3	0.7	8.5
Bonus Leave	160.0	13.3	0.5	6.2
Acting Supervisor	60.0	5.0	0.2	2.3
B ereavem ent	48.0	4.0	0.2	1.8

- 1. Data on lost time collected from City time keeping system.
- Information was analyzed for 26 police officers who worked for all 12 months in patrol.
- 3. Light duty is a significant factor in officer availability.
- 4. Sick time is reasonable but compensatory time used was almost as high as sick time.

Tab	ole 4: FPD	Shift Re	elief Factor (SRI	=)			
1. F	Potential S	taff Day	ys Available				
	26	person	nel multiplied by		365	days	9,490
2. [	Days Office	ers Una	ıvailable				
		ıled day				4,745.0	
	Vacatio					214.2	
	Light D	uty				211.0	
	Sick					108.7	
	Training	3				225.0	
	Comp	Time Pa	aid			96.6	
	Person	al Leave	9			18.3	
	Bonus	Leave				13.3	
	Acting	Supervi	sor			5.0	
	Bereav	ement				4.0	
			Total Leave Day	s			5,641
3. A	ctual Staff	Days /	Available				
	Potenti	al Davs	- Leave Days Ta	ker	n = Actu	al Days A	Available
	9,490	-	5,641			3,849	
4. S	Shift Relief	Factor					
	Potenti		Days Available				
			ByDivided By		=	SRF	
	Actual	Staff Da	ays Available				
		9,490					
					=	2.47	
		3,849					

Table 5: C	alculation of a Vacancy Rate
Field Open	ations ations
1	Captain
2	Lieutenants
1	Acting Lieutenant
4	Sergeants (1 of these sergeants is currently on restricted (light) duty)
27	Police Officers (2 [of the 27] are currently in field training)
2	Pending lateral hires
1	Recruit in the police academy
Special Op	perations
1	Captain
4	Detectives
1	Detective/Property & Evidence Manager
Administra	tion
1	Chief of Police
1	Lieutenant Colonel
1	Lieutenant
2	School Resources Officers (1 SRO is on restricted (light) duty)
49	Positions Filled
54	Authorized Commissioned Positions
5	Vacant Positions
9%	Vacancy Rate

TABLE 8:	PATROL S	STAFFING NEEDED - 40% Proactive	/e Time	Э		12 MID	3 AM to	6 AM to	9AM to	12 Noon			9 PM to
						to 3 AM	6 AM	9 AM	12 Noon	to 3 PM	6 PM	9 PM	12 MID
1. Call for		nformation											
		atchee Per Day				4.5							
	Units Disp	patched to Calls For Service Per Day	У			9.9	4.9	5.4	8.3	10.0	13.9	15.9	14.8
2. Person	nel neede	ed to answer calls for service											
Average I Ir	nite Dienat	ched Per Day X Average Service T	ima Pai	r I Init									
Average or		er Time Block	iiiie i ei	Offic									
	Williatos I	CI TIME BIOK			Total								
9.9	Units	Times Average Minutes Per Unit	32.9	=	327	1.8							
	Minutes	Times Hours in Time Period	3	=	180								
4.9	Units	Times Average Minutes Per Unit	37.4	=	184		1.0						
60	Minutes	Times Hours in Time Period	3	=	180								
5.4	Units	Times Average Minutes Per Unit	40.8	=	221			1.2					
	Minutes	Times Hours in Time Period	3		180			1.2					
00	Williates	Times riodis in Time r chod	3	_	100								
8.3	Units	Times Average Minutes Per Unit	32.2	=	268				1.5				
60	Minutes	Times Hours in Time Period	3	=	180								
40.0	11.7	T	00.4		205					4.0			
	Units	Times Average Minutes Per Unit	33.4	=	335					1.9			
60	Minutes	Times Hours in Time Period	3	=	180								
13.9	Units	Times Average Minutes Per Unit	34.5	=	479						2.7		
	Minutes	Times Hours in Time Period	3	=	180								
15.9	Units	Times Average Minutes Per Unit	34.8	=	554							3.1	
60	Minutes	Times Hours in Time Period	3	=	180								
14.0	Units	Timos Average Minutes Dar Unit	31.1		461								2.6
		Times Average Minutes Per Unit	$\overline{}$	=									2.6
60	Minutes	Times Hours in Time Period	3	=	180								



						12 MID	3 AM to	6 AM to	9AM to	12 Noon	3 PM to	6 PM to	9 PM to	
						to 3 AM	6 AM	9 AM	12 Noon	to 3 PM	6 PM	9 PM	12 MID	
3. Staffin	g Policy Factors					Fielded	Fielded	Fielded	Fielded	Fielded	Fielded	Fielded	Fielded	
					Percent	Officers	Officers	Officers	Officers	Officers	Officers	Officers	Officers	
a.	Calls for police service	ce			40%	1.8	1.0	1.2	1.5	1.9	2.7	3.1	2.6	
b.	Administrative tasks				20%	0.9	0.5	0.6	0.7	0.9	1.3	1.5	1.3	
С	Proactive time				40%	1.8	1.0	1.2	1.5	1.9	2.7	3.1	2.6	
					100%	4.5	2.6	3.1	3.7	4.7	6.7	7.7	6.4	
4. Adding	g the Staff Availabili	ty Factor (SRF)												
	Total Personnel Req	uired Times	2.47	SRF	Equals	11.2	6.3	7.6	9.2	11.5	16.4	19.0	15.8	
				Shift	Staffing			AVG	8.6			AVG	15.7	
								9.0				16.0		25.0
5. Adding	y Vacancy Rate													
	Positions needed to	generate personr	el by a	dding	a 10%	to	25	equals	2.5	27.5	or			28
(All results	s are rounded up beca	use it is not poss	sible to	have a	fraction of	an officer o	r a positi	on.)						

### **Conclusions**

- Potential for Call Diversion Sick party and alarm calls represent 24% of calls for service dispatched in Ferguson. Policy changes could be made to reduce these calls by at least half which would have a significant impact on patrol workload and staffing needs.
- Patrol Work Scheduling The current work schedule generates the same number of personnel on each shift. The results of the study show those shifts have different levels of workload and staffing needs.

### **Conclusions**

- Low Service Times Per Call Data on service time per call and interviews with FPD staff suggest that patrol officers need to spend more time on preliminary investigations. That time should be used to canvass neighborhoods, conduct interviews and collect evidence.
- <u>Funding Officer Training Time</u> The SRF for staffing could be lowered by paying overtime for officer training. Ideally, overtime should be kept to a minimum because research has shown that excessive overtime can increase officer fatigue.

## **Conclusions**

• Officer Safety — Average free units is a measure used to support officer safety. The grayed out sections of the table below show that staffing at 40% provides at least two units free in 5 of the six time blocks in the analysis. Rounding of staffing calculations can generate one more unit to reach two free. An on duty supervisor would provide a third backup unit.

		12 Mid.	4 AM	8 AM	12 Noon	4 PM to	8 PM
			8 AM	12 Noon		8 PM	12 Mid.
Staffing for 30% Proactive Time		Fielded	Fielded	Fielded	Fielded	Fielded	Fielded
	Percent	Officers	Officers	Officers	Officers	Officers	Officers
Calls for police service	50%	1.7	1.0	1.5	2.0	2.8	2.7
Administrative tasks	20%	0.7	0.4	0.6	0.8	1.1	1.1
Proactive time	30%	1.0	0.6	0.9	1.2	1.7	1.6
Total Personnel Required	100%	3.4	2.0	3.0	4.1	5.7	5.5
0.00							
Staffing for 35% Proactive Time			Fielded		Fielded	Fielded	
	Percent		Officers	Officers	Officers	Officers	Officers
Calls for police service	45%	1.7	1.0	1.5	2.0	2.8	
Administrative tasks	20%	0.8	0.5	0.7	0.9	1.3	1.2
Proactive time	35%	1.3	0.8	1.2	1.6	2.2	2.1
Total Personnel Required	100%	3.8	2.3	3.3	4.5	6.3	6.1
Staffing for 40% Proactive Time					Fielded	Fielded	
	Percent	Officers	Officers	Officers	Officers	Officers	Officers
Calls for police service	40%	1.7	1.0	1.5	2.0	2.8	2.7
Administrative tasks	20%	0.9	0.5	0.7	1.0	1.4	1.4
Proactive time	40%	1.7			2.0		
	100%	4.3	2.5	3.7	5.1	7.1	6.8

#### 1. Resolve Staffing Issues in Communications

- Communications staff do not effectively screen calls, accurately enter data in the CAD system, and manage call stacking to try to keep offices in their assigned patrol areas.
- There is evidence that current staffing does not allow the FPD to staff call taking and dispatching separately.
- Dispatchers should be focusing attention on patrol unit activity, entering data in the CAD, providing information requested by patrol officers and should not answer 911 calls.

#### 2. Improve CAD Data Quality

- To make the most of the City's investment in its CAD system, the police personal and communications center need to work together to improve the quality of data being collected.
- Measurable goals should be set for completeness and accuracy of CAD records.
- The implementation committee to be created to help implement Neighborhood Policing should take on this job.

# 3. Engage Employees and the Community to Improve Patrol Deployment and Staffing.

- The Neighborhood Policing Steering Committee should use this report as part of the strategic planning process. Community input on alternative call handling and utilization of proactive time by patrol officers will be invaluable.
- The results of this study will impact the work of patrol officers. The Neighborhood Policing Employee Committee to be created will provide a mechanism for officer input. It should be made up of a cross section of all ranks and functions in the organization.

#### 4. Improve Computer Programming Support

- Programming support will be needed to generate useful CAD management reports on a monthly basis. These reports be used to clean up data by supervisors and managers in measuring the performance of patrol.
- The FPD needs to find resources to fund computer programming support. An effort should be made to make contacts with businesses, colleges and universities to obtain funding or in-kind assistance to provide computer programming support for implementation of Neighborhood Policing.
- About 60 days of programming time will be needed to build a management reporting system the FPD controls.